



**Willamette Valley Babe Ruth
Local Playing Rules
13U-16U Preps**

WVBR Local Playing Rules: 13U-16U Preps

Coaches: Only one head coach and three assistant coaches, per team, are allowed on the field and in the dugout during the game.

Composition Bats: The only composition bats allowed for play at this level are BBCOR -3 NFHS approved bats and official USA stamped bats. All other composition barrel bats are prohibited.

Infield: The home team will take infield first 30 minutes prior to game time and the visiting team will take infield 20 minutes prior to game time. Plate talk will occur five minutes prior to game time.

Injuries: If a player is removed from the game due to injury, the player may not reenter the game. The injured player's spot will be deleted from the batting order and no future outs will be recorded.

Mercy Rule

- The 15-Run Rule shall be implemented after the team that trails by 15 runs has received a minimum of four turns at bat.
- The 10-Run Rule shall be implemented after the team that trails by 10 runs has received a minimum of five turns at bat.

Regulation Game: Regulation games are seven innings unless the 15-Run, or 10-Run Rule is implemented or in climate weather forces the game to be shortened. Note: During in climate weather, a game is official after 4 ½ innings when the home team is ahead or after five innings when the visitor is ahead. Any game that does not meet these criteria is considered a Suspended game and shall be completed in accordance with Suspended Game protocol,

Pitching Rules: Pitchers are subject to the league pitching chart. The pitching week begins on Monday and runs through Sunday. **Penalty: Violation of the pitching rule shall result in a forfeit.**

Playing Time: By League Rule, each team is required, at minimum, to hit 10 batters, or has the option to hit the entire lineup. The 10th hitter (or when a team elects to hit the roster) will be treated as any other starter and may be freely substituted in the field throughout the duration of the game (**Note: If a coach desires to bat the entire roster, they must declare this at the Plate Talk prior to the start of the game**). Nine players are used defensively. When the bat the roster option is used, the team must start and finish with the same number of batters that they started the game. with, except in the case of injury or ejection, or if there are only nine players available at the start of the game. Reentry for league games is as follows: Any starter on the roster may withdraw and reenter once, provided such player occupies the same batting position whenever he is in the lineup. A substitute who is withdrawn may not reenter. If a pitcher is removed from the game because of a second trip in the same inning rule, he may reenter the game in any position except for the pitcher if he was one of the ten starting players.

Regulation Game: Regulation games are six innings unless the 15-Run, or 10-Run Rule is implemented or in climate weather forces the game to be shortened. Note: During in climate weather, a game is official after 4 ½ innings when the home team is ahead or after five innings

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when the visitor is ahead. Any game that does not meet these criteria is considered a Suspended game and shall be completed in accordance with Suspended Game protocol,

Time Limit: The time limit for all games is 2:15. No new inning will be permitted to start after the time limit has expired. If a game is in the middle of an inning and the visiting team is ahead, the home team will be permitted their final at bat. If the home team is ahead at the time limit and the visiting team has completed their turn at bat, the game shall be declared over. During a league game, if a game is tied at the time limit, the game will continue until the winner is decided. If a game reaches the time limit, regardless of inning, it shall be considered an official.