



**Willamette Valley Babe Ruth
Local Playing Rules
AA & AAA**

WVBR Local Playing Rules: AA & AAA

Base Runners: A runner(s) may not leave the base until the ball crosses the plate. If a runner leaves the base early, they will be called out. Note: During preseason games there will be one warning issued per team before a runner is called out.

Batting: Each team must bat their entire roster.

Coaches: Only one head coach and three assistant coaches, per team, are allowed on the field and in the dugout during the game.

Dead Ball:

- Local Rule: A ball shall not be ruled dead until the pitcher has possession of the baseball and has at least one foot in the pitching circle.

Dropped Third Strike (AAA only): Local Rule; a dropped third strike shall be considered a live ball and is subject to the dropped Third Strike Rule.

Injuries: If a player is removed from the game due to injury, the player may not reenter the game. The injured player's spot will be deleted from the batting order and no future outs will be recorded.

Mercy Rule:

- AA Run Rule: In AA games, the number of runs that a batting team can score in an at bat shall be capped at six runs. Once the batting team scores six runs, the scoring teams at bat is terminated and the team in the field shall come to bat. If a team trails by 15 runs after three innings or 10 runs after 4 innings, the game will then be declared as completed.
- The 15-Run Rule shall be implemented after the team that trails by 15 runs has received a minimum of three turns at bat.
- The 10-Run Rule shall be implemented after the team that trails by 10 runs has received a minimum of four turns at bat.

Regulation Game: Regulation games are six innings unless the 15-Run, or 10-Run Rule is implemented or in climate weather forces the game to be shortened. Note: During in climate weather, a game is official after 3 ½ innings when the home team is ahead or after four innings when the visitor is ahead. Any game that does not meet these criteria is considered a Suspended game and shall be completed in accordance with Suspended Game protocol,

Pitching Rules: Pitchers are subject to the league pitching chart. The pitching week begins on Monday and runs through Sunday. **Penalty: Violation of the pitching rule shall result in a forfeit.**

Playing Time: For the Majors and Major Minors Division, players are required to play three innings defensively. Players who don't play three defensive innings because a game is called off early must start defensively in the next game.

WVBR Local Playing Rules: AA & AAA

Slash Bunt: A batter is out for illegal action when the player fakes a bunt and then takes a full swing, thus eliminating a player from fake bunting the ball. **Penalty:** Batter is out, the ball is dead, and no runners may advance.

Substitutions: There is free substitution defensively if minimum playing time requirements are met. Pitchers may be removed at any time and may return to pitch at any time unless they were removed from the lineup because of injury or the “two visits to the mound per inning” rule. All other defensive players may only be removed at the end of an inning.

Time Limit: The time limit for all games is 1:50. No new inning will be permitted to start after the time limit has expired. If a game is in the middle of an inning and the visiting team is ahead, the home team will be permitted their final at bat. If the home team is ahead at the time limit and the visiting team has completed their turn at bat, the game shall be declared over. During a league game, if a game is tied at the time limit, the game will continue until the winner is decided. If a game reaches the time limit, regardless of inning, it shall be considered an official game.